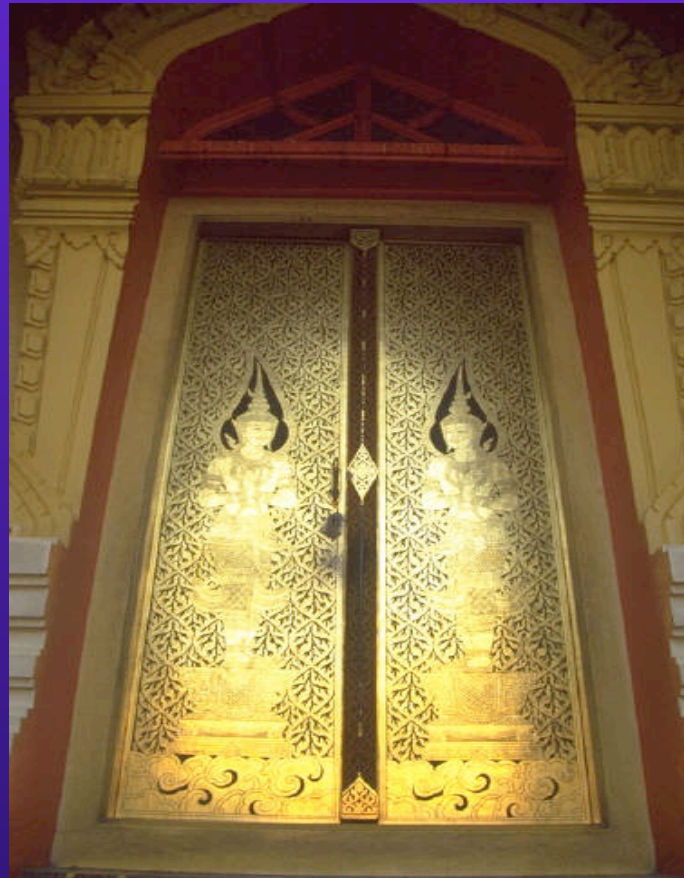


Mythical Archetypes



Protagonist



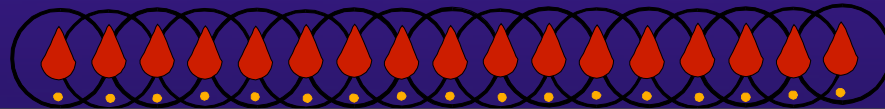
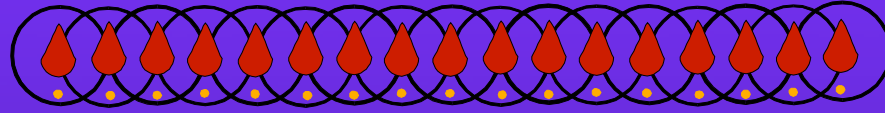
Antagonist



Mentor



Sidekick



Gatekeeper



Trickster



Allies & Enemies



Temptress



Messenger



Story Structure



12 Stages of Protagonist's Path

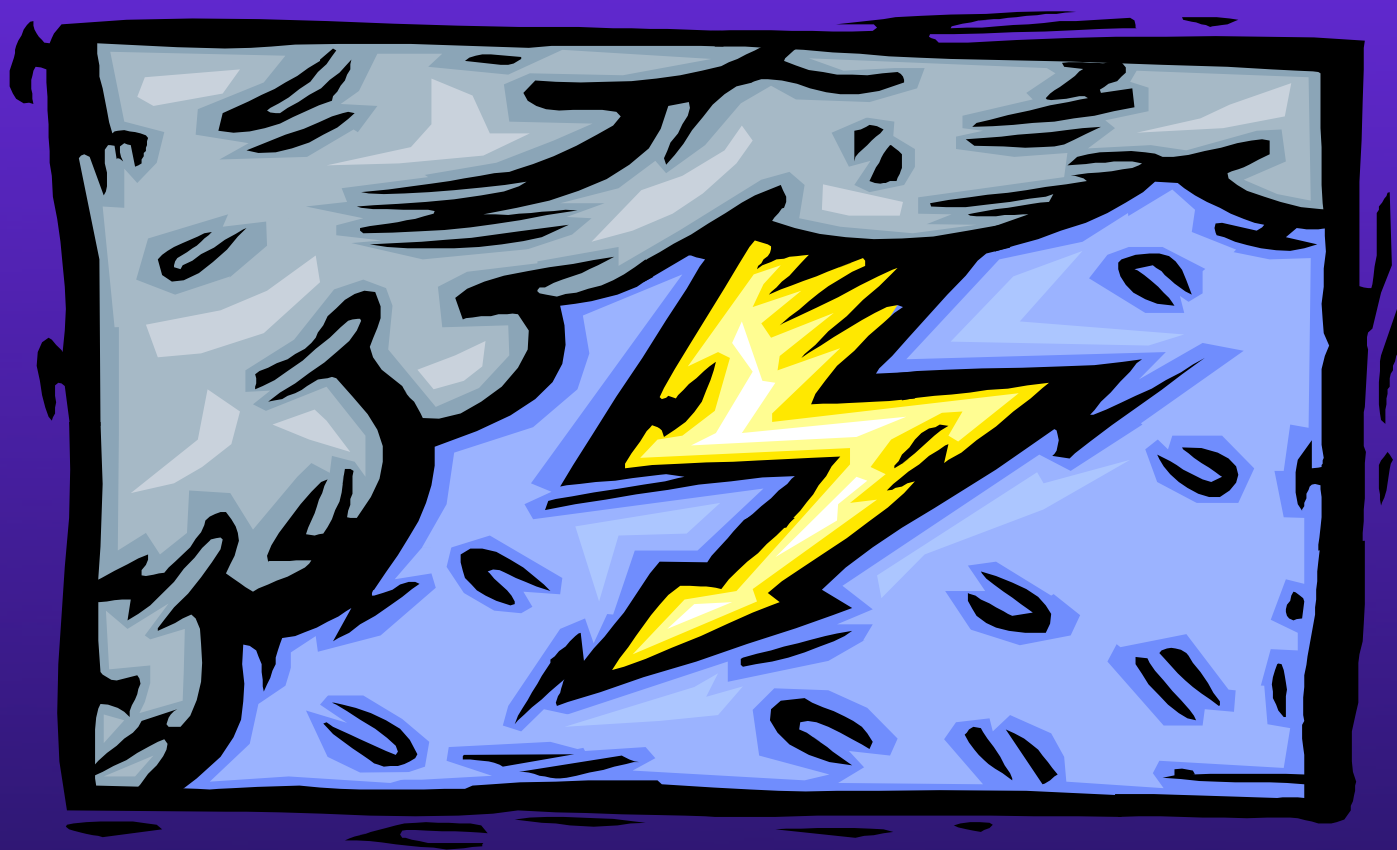
1. Life at Home
2. Calling
3. Denial of the Call
4. Aid from the Mentor
5. Crossing Over
6. The Other World
7. Series of Battles
8. Climatic Battle
9. False Death
10. Rebirth
11. Return Home
12. Teachings



Home



Calling



Denial of Call



Crossing Over



The Other World



Series of Obstacles & Battles



Major Battle



False Death



Rebirth



Return Home

